

4th Edition



UNIX

IN A NUTSHELL

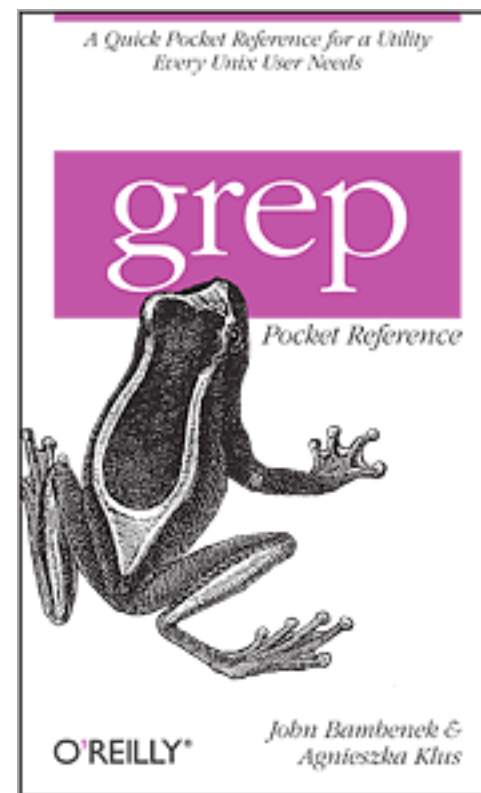
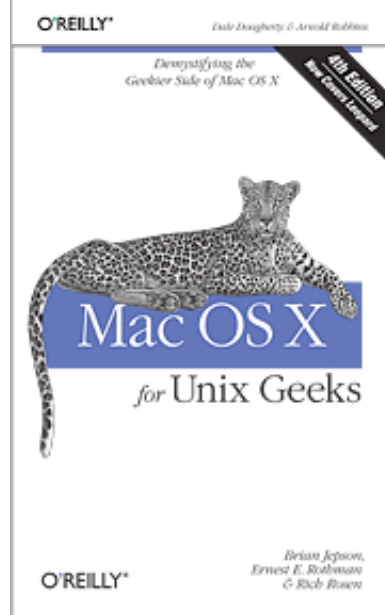
*A Desktop Quick Reference
Covers GNU/Linux, Mac OS X, and Solaris*

O'REILLY®

Arnold Robbins

Unix Tools

Jeff Freymueller



Outline

- What is Unix, what is the shell?
- Everything is scriptable
- Files, redirecting input/output, pipes
- `awk` and `grep`: your socially-awkward best friends
- Variables and control
- Need more power? Upgrade to `perl`
- Power tools: GMT, etc.

Unix

- Unix is probably the most common operating system for “serious computers”
 - Developed in 1969 at Bell Labs (of the old AT&T)
 - At first, could support two simultaneous users!
 - Rewritten in C in 1973 (before that, assembly language)
- From Wikipedia:
 - Unix was designed to be portable, multi-tasking and multi-user in a time-sharing configuration. Unix systems are characterized by various concepts: the **use of plain text for storing data**; a **hierarchical file system**; **treating devices** and certain types of inter-process communication (IPC) as **files**; and the use of a large number of software tools, **small programs that can be strung together through a command line interpreter using pipes, as opposed to using a single monolithic program that includes all of the same functionality**. These concepts are known as the Unix philosophy.

Unix, Unices, Linux

- Numerous Unix variants have sprung up over the years, some academic and some commercial.
 - BSD, Solaris, HP-UX, ...
 - Linux is unix-like, not Unix
 - Started as a hobby project by Linus Torvalds
 - Made useful by existence of free, open source software tools (like the Gnu project)
- OS consists of two major parts
 - Kernel: master control program, starts and stops processes, handles low-level file/disk access, etc.
 - Many modular tools and programs
 - Every program runs within its own ***process***
 - User interacts through a command shell

Programs = Little Black Boxes

- Just about every thing you use in Unix/Linux is really an external program (not a shell command or part of the kernel).
- Most of these communicate with the outside world in just 4 ways
 - They get arguments on the command line
 - They receive input from standard input
 - They send output to standard output
 - (They also send error messages to standard error).
- Small, reusable pieces that you can assemble in any way you like to do complex tasks.

Examples of Tools

- `ls` print a listing of files in a directory
- `mv` move or rename files

– Example:

```
jeff% ls SRTM  
SRTM1/ SRTM3/
```

- “jeff%” is a prompt from the shell, telling me it is ready for input
- I typed “`ls SRTM`”
- The `ls` program produced some output: “`SRTM1/ SRTM3/`”
- Note that Unix treats even directories, inputs and outputs as files.
- You might think these are “low level” functions of the operating system, but each exists as an independent program. They take parameters (given as command line arguments), and send output to a “standard output” file

Strengths and Weaknesses

- Strengths
 - Underlying philosophy has proven wildly successful
 - Unix is a **very** robust OS (Linux approximately so)
 - Simple tools can be linked together to do complex things; Unix makes this easy
- Weaknesses
 - Names of many commands/programs are famously cryptic
 - Online help in the form of **man pages**, which are really designed to remind experts of details they have forgotten, not teach novices how things work.

What is the Shell?

- The shell is a user interface. It is a program that interprets the commands you type and starts up the programs you told it to use. It also provides output in some useful form (to a window on your screen)
 - It send output to “**standard output**”
- The shell doesn’t care whether its input comes from the keyboard or from a file
 - It takes input from “**standard input**”
 - As far as Unix is concerned, the keyboard is just another file. You the user are a program and your standard output is the shell’s standard input.
- Many shells can be running at once, each with its own little world inside it.
 - You can start up one or more *sub-shells*, which do something and report output back to your shell.

Which Shell?

- There are many different shells
 - Bourne shell (sh)
 - C shell (csh) syntax is more like the C language
 - tcsh (tcsh) is really like the C shell, except it is free
 - Bash (the Bourne Again SHell) popular with Linux
 - More shells: ksh, zsh, ...
- Which shell is the best?
 - *Which is better, rock or jazz?*
 - I will use tcsh in my examples
- Which is your default shell?
 - Seislab Suns: tcsh
 - Geodesy Lab Linux: tcsh
 - Mike West's Linux: bash
 - You can change your default shell

Some basics: directories

- Files are organized into directories, like in every other computer system. You might refer to a file like this:

`/srtm/version2/SRTM3/Africa/S35E025.hgt.zip`

- ***Names are case-sensitive!*** `Jeff.dat` \neq `jeff.dat`
- Unix has two particular ways of specifying files or directories:
 - Full pathnames
`/home/jeff/junk_files/bork.dat`
 - Relative pathnames
`bork.dat`
`junk_files/bork.dat`
 - Partial pathnames are relative to the current directory

Some basics: current directory

- The ***current directory*** is the directory you are sitting in right now
 - In a graphical system, this is the top window in your “Windows Explorer” or “Finder”.
 - If you create a new file, it will be in this directory unless you tell the shell otherwise.
- Some directory commands:
 - `cd junk_files` (change current directory)
 - `pwd` (print working directory)
- Special directory symbols:
 - `.` (the current directory)
 - `..` (one level up)
 - `~` (your home directory)

Some basics: wildcards

- It is really useful to be able to match several filenames at once. For example

```
mv bork.dat fubar.* junk_files
```

- The wildcard `*` matches any number of characters, so the line above would match these files:

- fubar.txt , fubar.job , fubar.1

- But **not** the file fubar1.txt

- Wildcards:

`*` (match 0 or more characters)

`?` (match 1 character)

- What does this match?

```
09*alaska*.*?d
```

- Here is a fancier wildcard, which matches a range of characters:

```
clgo20090[1-6]??*.dat
```

```
.[a-z]*
```

Wildcard Quiz

	foo1.dat	bork.dat	foobar.txt	My_files.txt
foo*				
*.txt				
_ _				
?o??.*				

Did you ace the quiz?

Extra Credit:

foo?.*

[a-z]*

*t

Some basics: the path

- When you type something, the shell will try to execute it as a program. For example:
 - jeff% `rm bork.dat`
 - The shell breaks it down this way:
 - Program to run: `rm`
 - Argument(s) passed to program: `bork.dat`
 - This particular command removes (`rm`) the file named `bork.dat`
 - How does the shell know where to find the program `rm`?

Quiz 1

- How does the shell know where to find the program `rm`?
 - (a) All programs are stored in one place, so it always looks there.
 - (b) It just knows. Computers do all sorts of magical things.
 - (c) The shell uses a variable to store a list of directories where programs may be found.
 - (d) There is a file that tells the shell where to find every program
- What is your answer?

The path: path or PATH

- The special variable is call the *path*.
- Both csh and tcsh have two ways to set the path. The sh and bash shells do the same thing in a different way.

```
setenv PATH /gipsy/bin:${PATH}
set path = (/gipsy/bin $path)
```
- The shell internally maintains a list of all *executable programs* in these directories.
- It looks in the first directory in the list first.
 - If you have two programs with the same name, you need to know the path to know which one will be executed!

Everything is Scriptable

- Why do repetitive tasks yourself? That's what you have a computer for.
- This is equally true for shell scripts and MATLAB programs (yes, the MATLAB command window is a kind of shell)
- A script doesn't have to be complicated to be useful, it just has to do something reliably and more easily than typing.
- Here's a script I use to update the online copy of my website from the master code on my own computer.

```
cd ~/Sites/jeff  
rsync --rsh=ssh -av * denali.gps.alaska.edu:/home/jeff/Web
```

The tilde (~) is a special character that means your home directory

Everything is Scriptable

- Don't
 - Type a long series of commands over and over again
 - Copy and paste a long series of commands
- Do!
 - Any set of commands you type at the prompt can be saved and made into a script for repeating later
 - Recording the commands you type can be a good way to get started at making a simple program.
 - Learn to use variables to make your series of commands more general and

Parts of a simple script

```
#!/bin/csh
```

```
#
```

```
##BRIEF
```

```
# create directory ./logfiles and move autoclean  
# logfiles there.
```

```
#
```

```
##AUTHOR
```

```
# Ronni Grapenthin
```

```
#
```

```
##DATE
```

```
# 2008-09-10
```

```
#
```

```
##DETAILS
```

```
# Creates directory ./logfiles if it does not  
# exist and moves autoclean's  
# logfiles there. Logfiles are of the format  
# *___*.i* but have to be moved  
# separately due to the limitations of 'mv'
```

```
#
```

```
##CHANGELOG
```

```
#
```

```
# First version.
```

```
#
```

```
# 2009-02-02 (Jeff Freymueller): Change "mv"  
# command to "/bin/mv -f" to force overwrite of  
# duplicate files
```

What program to execute this with

(continued)

```
# move logfiles into directory ./logfiles
```

```
if !(-e ./logfiles ) then  
    echo "creating './logfiles  
    /bin/mkdir ./logfiles  
endif
```

Create a
directory if it
is not
already
there

```
echo "mv *___*.i0.cleanlog ./logfiles"  
/bin/mv -f *___*.i0.cleanlog ./logfiles  
echo "mv *___*.i0.editing ./logfiles"  
/bin/mv -f *___*.i0.editing ./logfiles  
echo "mv *___*.i0.postbreak ./logfiles"  
/bin/mv -f *___*.i0.postbreak ./logfiles
```

```
echo "mv *___*.i2.cleanlog ./logfiles"  
/bin/mv -f *___*.i2.cleanlog ./logfiles  
echo "mv *___*.i0.editing ./logfiles"  
/bin/mv -f *___*.i2.editing ./logfiles  
echo "mv *___*.i0.postbreak ./logfiles"  
/bin/mv -f *___*.i2.postbreak ./logfiles
```

```
echo "mv *___*.i* ./logfiles"  
/bin/mv -f *___*.i* ./logfiles
```

A LOT of comments!

Run some commands

