MATLAB Input and Output

Loading your data and plotting it

Beyond The Mouse April 29, 2009 Glenn Thompson

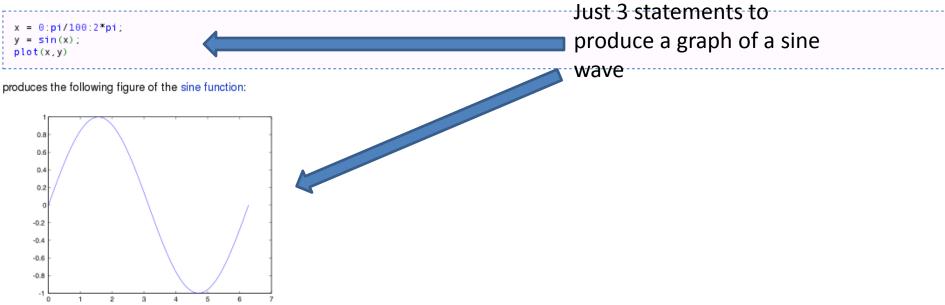
Outline

- Review of MATLAB programming
- Plotting your data
- Saving your plots as image files
- Loading your data
- Saving your data

Plotting your data with MATLAB

Graphics

Function plot can be used to produce a graph from two vectors x and y. The code:

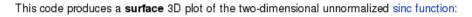


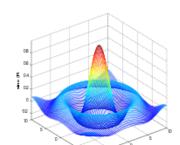
Three-dimensional graphics can be produced using the functions surf, plot3 or mesh.

```
[X,Y] = meshgrid(-10:0.25:10,-10:0.25:10);
f = sinc(sqrt((X/pi).^2+(Y/pi).^2));
mesh(X,Y,f);
axis((-10 10 -10 10 -0.3 1])
xlabel('{\bfx}')
ylabel('{\bfx}')
zlabel('{\bfy}')
zlabel('{\bfsinc} ({\bfR})')
hidden off
```

```
[X,Y] = meshgrid(-10:0.25:10,-10:0.25:10);
f = sinc(sqrt((X/pi).^2+(Y/pi).^2));
surf(X,Y,f);
axis([-10 10 -10 10 -0.3 1])
xlabel('{\bfx}')
ylabel('{\bfx}')
zlabel('{\bfsinc} ({\bfR})')
```

This code produces a wireframe 3D plot of the two-dimensional unnormalized sinc function:





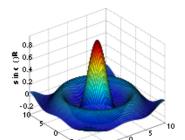
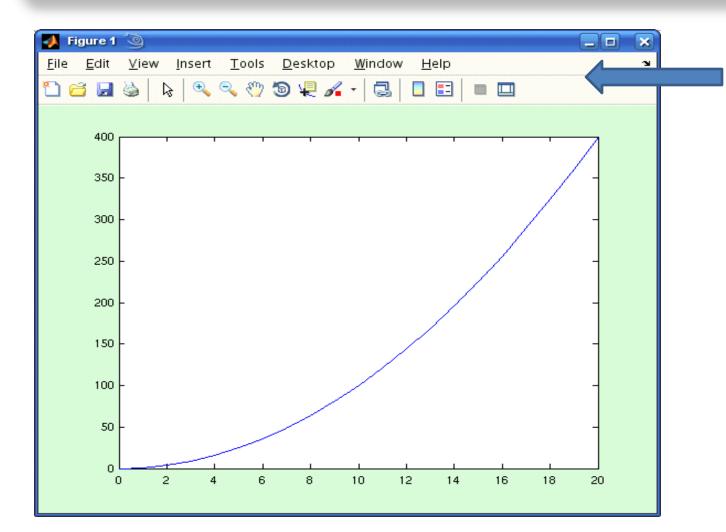


Figure window GUI controls



I ignore this stuff, because I want to generate figures in a way that is scriptable and repeatable

plot(x, y)

- 1. Define the x-vector (can be a matrix)
- 2. Define the y-vector (can be a matrix)
- 3. plot(x,y) then generates a figure window, a set of axes, and then plots y versus x

🥠 MATLAB 7.7.0 (R2008b) 🥘 📃	🛃 Figure 1 🍥 📃 🗖 🗙
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Shortcuts 🗷 How to Add 🗷 What's New	
Command Window → E	400
1 New to MATLAB? Watch this <u>Video</u> , see <u>Demos</u> , or read <u>Getting Started</u> .	
>> x = 0:1:20	350
×= Columns 1 through 13 0 1 2 3 4 5 6 7 8 9 10 11 12	300
Columns 14 through 21 13 14 15 16 17 18 19 20	
>> y = x.^2 y =	250
Columns 1 through 13 0 1 4 9 16 25 36 49 64 81 100 121 144	200
Columns 14 through 21 169 196 225 256 289 324 361 400	
>> plot(x,y) fx >>	150
<mark>∳ S</mark> tart	100
	50
	0 2 4 6 8 10 12 14 16 18 20

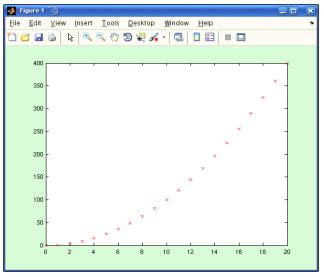
plot(x, y, s)

Let's call s the 'linestyle': By default, plot uses a blue line to connect data points. But if you do: >> help plot You'll see it says:

Various line types, plot symbols and colors may be obtained with PLOT(X,Y,S) where S is a character string made from one element from any or all the following 3 columns:

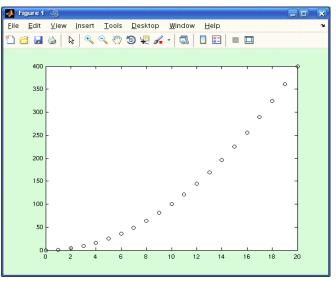
b	blue		point	-	solid	
g	green	0	circle	:	dotted	
r	red	Х	x-mark		dashdot	
С	cyan	+	plus		dashed	
m	magenta	*	star	(none)	no line	
У	yellow	S	square			
k	black	d	diamond			
W	white	V	triangle (down)		
		^	triangle (up)		
		<	triangle (left)		
		>	triangle (right)		
		р	pentagram			
		h	hexagram	plot(x, y)	is the same a	s plot(x, y, 'b-')

plot(x,y,'rx')



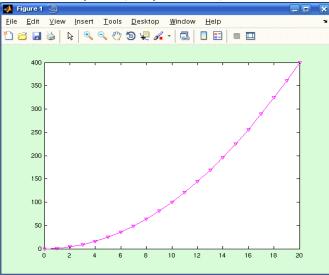
plot y against x using red crosses

plot(x,y,'bo')

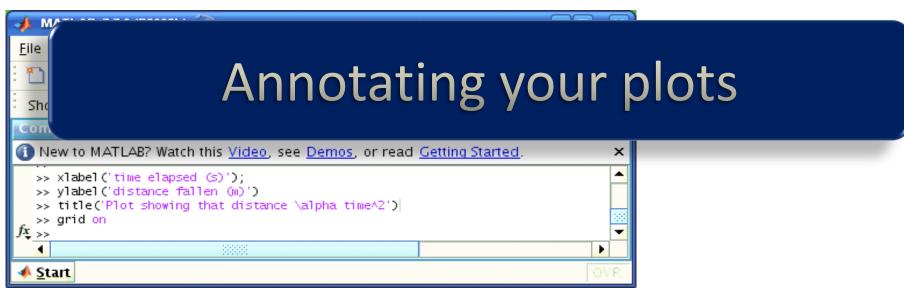


plot y against x using black circles

plot(x*,* y, 'mv-')

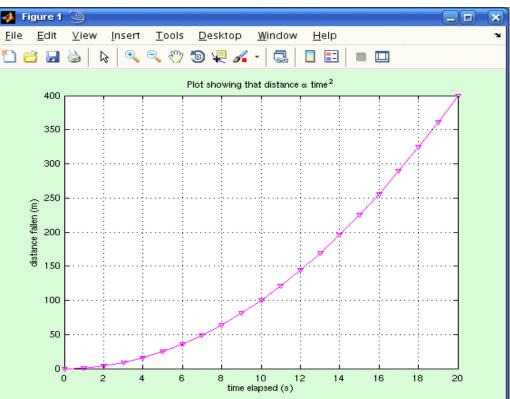


plot y against x using magenta triangles and connect with a line



xlabel ylabel title grid on

Superscripts: 'time^2' => time² Subscripts: 'SO_2' => SO₂ Greek characters: \alpha => α



Logarithmic axes?

plot(x, y) semilogx(x, y) semilogy(x, y) loglog(x, y)

x linear, x logarithmic, y linear x linear, y logarithmic x logarithmic, y logarithmic

y linear

Otherwise they work exactly the same.

MATLAB Graphics Object Hierarchy

Screen	
Figure1	
Axes1	(xlabel, ylabel, title, tick marks, tick labels) Graph1 (linestyle, legendlabel) Graph2
Axes2	
	Graph1
Figure2	
Axes1	
	Graph1
	Graph2
Axes2	
	Graph1

...



To create a new figure with no axes: >> figure;

To highlight a figure that is already displayed (if it doesn't already exist, it will be created): >> figure(2)

To get all the properties associated with a figure: >> get(figure(2))

```
To get a particular property associated with a figure: >> get(figure(1), 'Position') [420 528 560 420]
```

To modify a particular property associated with a figure: >> set(figure(1), 'Position', [100 100 560 420])

This particular example will just move where figure(1) is plotted on the screen.

To get a 'handle' for the current active figure window use **gcf**. >> **get(gcf, 'Position')** Will return the screen position of the current active figure window.



New figures are created without a set of axes.

To get a 'handle' for the current active set of axes use **gca** (get current axes). Example: get a list of all properties associated with current axes >> **get(gca)**

>> get(gca, 'position')

This will return the screen position of the current active figure window, which by default is: [0.13 0.11 0.775 0.815]

Format here is [xorigin yorigin xwidth yheight] in fractions of the figure window width.

To modify the position of the current axes within a figure:

>> set(gca, 'position', [0.2 0.3 0.6 0.4])

The axes would start 20% of the way across the screen, 30% of the way up, and be 60% the screen width, and 40% the screen height.

An alternative syntax is just to call the axes command:

>> axes('position', [0.2 0.3 0.6 0.4]);

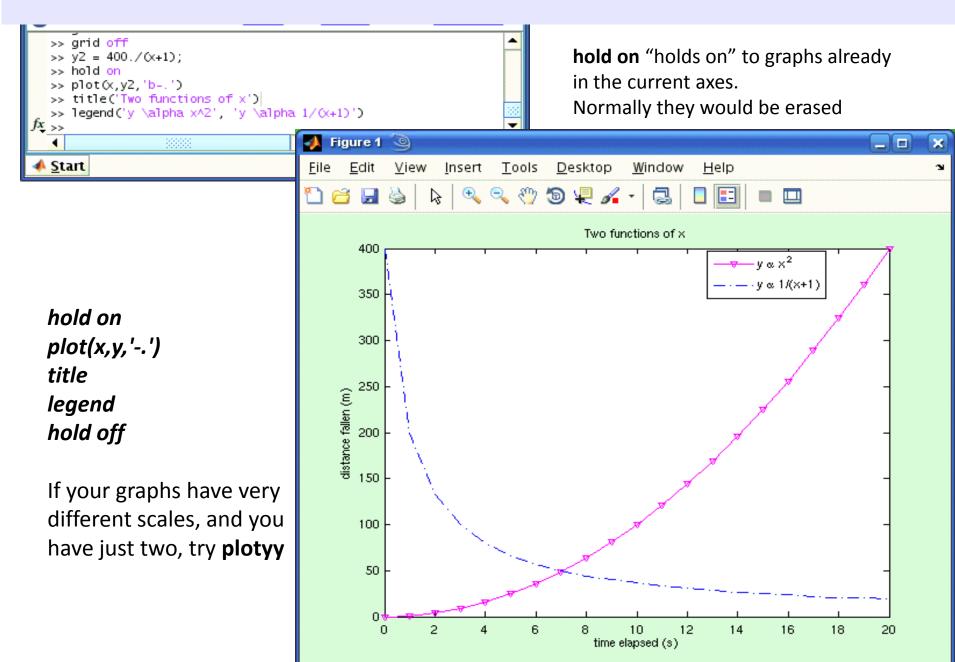
Either will create a figure if none already exists. Or modify the current set of axes on the current figure.

plot

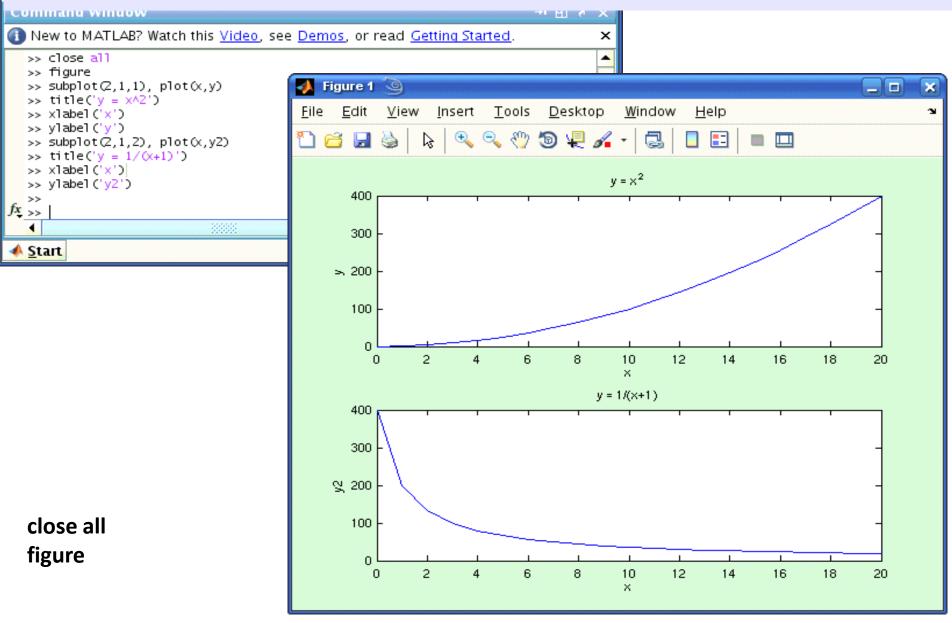
plot will create a figure and a set of axes at the default position, if there is currently no figure.

Otherwise it will modify the current figure / current axes (this can be changed with '**hold on**'). So be careful not to overwrite other graphs!

Multiple plots on a figure: hold on



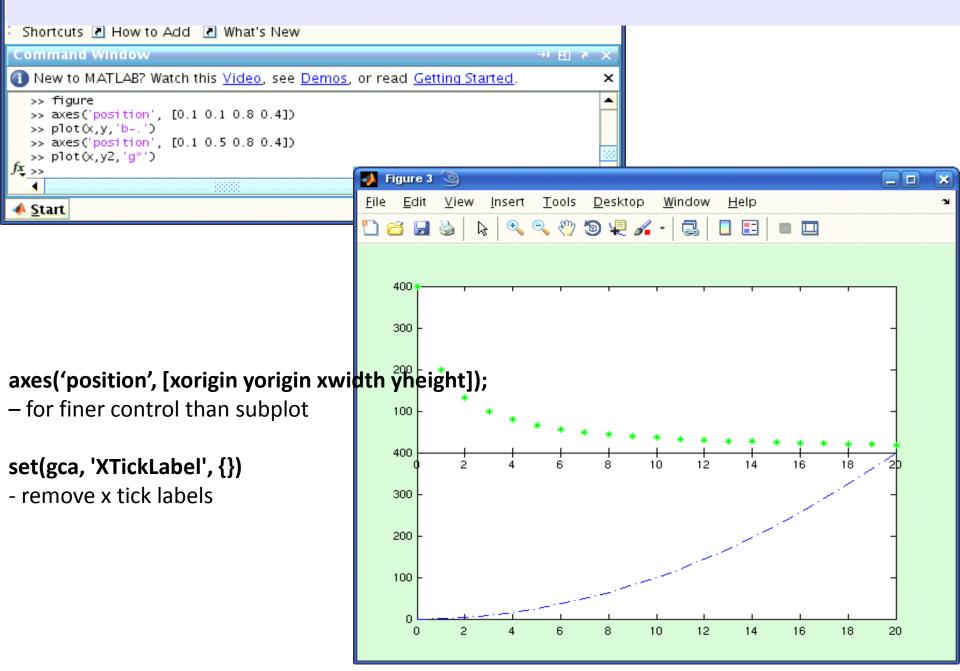
Multiple plots on a figure: subplot()



subplot(M, N, plotnum)

- an M x N array of plot axes

Multiple plots on a figure: axes()



Other ways to call plot()

plot(y) - assumes x = [1:length(y)];

plot(x1, y1, x2, y2, ..., xn, yn) - a way of plotting multiple graphs without using hold on

plot(x1, y1, s1, x2, y2, s2, ..., xn, yn, sn) – as above, but override the default line styles.

Data range

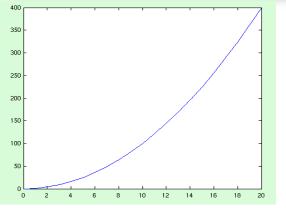
By default, the plot range to show all the data. To override the range of values on the x and y axes use:

>> set(gca, 'XLim', [xmin xmax]); % x-axis only
>> set(gca, 'YLim', [ymin ymax]); % y-axis only
>> set(gca, 'XLim', [xmin xmax], 'YLim', [ymin ymax]); % both axes

Adding text

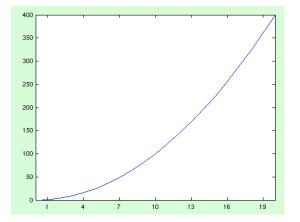
To add text at the position xpos, ypos to the current axes use: >> text(xpos, ypos, 'some_string'); Remember you can use the sprintf variable. >> text(2.3, 5.1, sprintf('station %s', station{stationNum});

Changing tick marks and tick labels

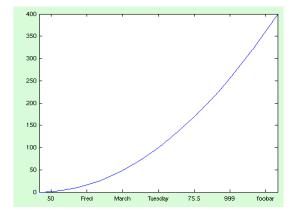


ans	=	-	∏ick')								
	0	Z	4	6	8	10	12	14	16	18	20

set(gca, 'XTick', 1:3:22)



set(gca, 'XTickLabel', {50, 'Fred', 'March', 'Tuesday', 75.5, 999, 'foobar'})



datetick: plotting timeseries data

datetick('x', dateform)

If your x-vector is a list of dates/times, and it's in MATLAB's datenum format, you can use the datetick() function to label your x-axis conveniently.

It just uses the techniques we've seen to change tick marks and tick labels.

dateform can be a number from 0 to 31, or it can be a string like 'yyyy-mm-dd HH:MM'.

datetick('x') will just try to use what it thinks is the best dateform for your data range.

datenum() returns the number of days since 1st January in the year 0 AD. (Excel dates and times are similar except Excel uses a different origin. Unix on the other hand uses seconds since 1970 rather than days since a particular date: nevertheless, conversion is trivial).

datestr() is used to generate a human-readable string from an array of dates/times in datenum format.

dateform codes

DATEFORM number	DATEFORM string	Example
	'dd-mmm-уууу HH:MM:SS' 'dd-mmm-уууу' 'mm/dd/уу'	01-Mar-2000 15:45:17 01-Mar-2000 03/01/00
3	'mmm '	Mar
4	' m '	M
5 6	'mm'	03
7	'mm/dd'	03/01
	'dd'	01
8 9	'ddd' 'd'	Wed W
10		* 2000
11	уууу	00
12	'YY '	Mar00
13	'mmmyy' 'HH:MM:SS'	15:45:17
13	'HH:MM:SS PM'	3:45:17 PM
15	'HH:MM'	15:45
16	'HH:MM PM'	3:45 PM
17	'QQ_YY'	Q1-96
18	'00'	Q1
19	'dd∕mm'	01/03
20	'dd/mm/yy'	01/03/00
21	'mmm.dd,yyyy HH:MM:SS'	Mar.01,2000 15:45:17
22	'mmm.dd,yyyy'	Mar.01,2000
23	'mm/dd/yyyy'	03/01/2000
24	'dd/mm/yyyy'	01/03/2000
25	'yy/mm/dd'	00/03/01
26	'yyyy/mm/dd'	2000/03/01
27	'QQ_YYYY'	Q1-1996
28	'mmmyyyy'	Mar2000
29 (ISO 8601)	'yyyy_mm_dd'	2000-03-01
30 (150 8601)	'yyyymmddTHHMMSS'	20000301T154517
31	'yyyy_mm_dd HH∶MM∶SS'	2000-03-01 15:45:17

datenum(): MATLAB's way to store dates and times

datenum() returns the day number (and fractional day number) in the calendar starting 1st January in the year 0 AD.

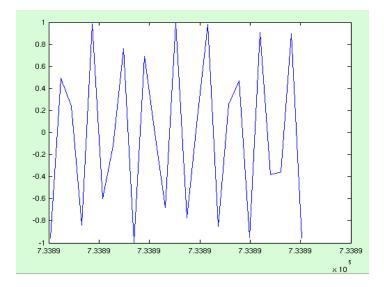
Excel dates and times are similar except Excel uses the origin 1st January 1900. But you normally ask Excel to format those cells with a particular date/time format, so you don't see the raw numbers. In MATLAB, datenum gives those raw numbers.

To convert from Excel day-numbers to MATLAB datenum format: mtime = etime + datenum(1900, 1, 1); **Call it like**: datenum(YYYY, MM, DD) datenum(YYYY, MM, DD, hh, mi, ss) datenum('2009/04/29 18:27:00')

Remember to use vectorisation:

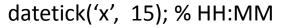
redoubtEventTimes = {'2009/03/22 22:38'; '2009/03/23 04:11'; '2009/03/23 06:23'} dnum = datenum(redoubtEventTimes);

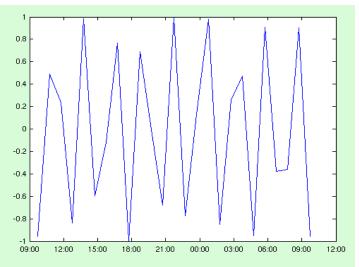
% result is a 3 x 1 vector of datenums.





Not very useful to plot against datenum – just a number like 733000

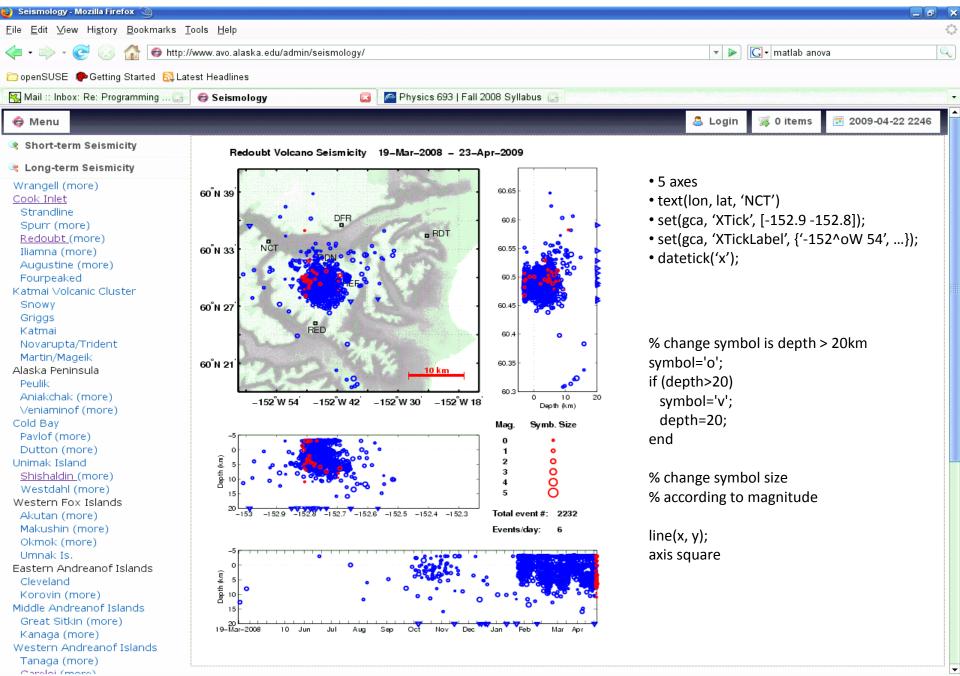




datestr()

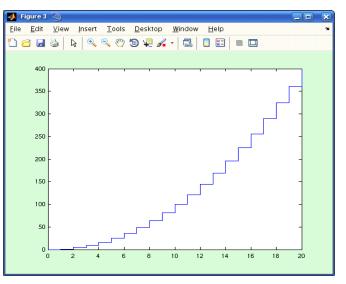
datestr(array, dateform) is used to generate a human-readable string from an array of dates/times in datenum format.

>> lectureTime = datenum(2009, 4, 29, 12, 30, 0)
733890.5208
>> datestr(lectureTime, 30)
20090427T123000
>> datestr(lectureTime, 31)
2009-04-29 12:30:00
>> datestr(lectureTime, 'mm/dd/yyyy')
04/29/2009

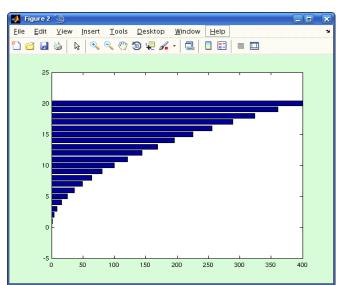


Other simple 2D plot types

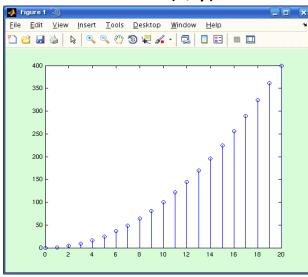
stairs(x,y)



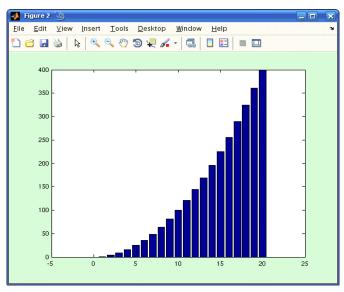
barh(x,y)



stem(x, y)



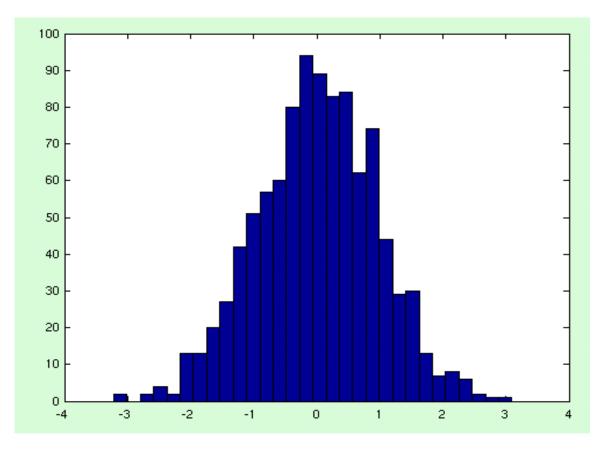
bar(x,y)



hist – for plotting histograms

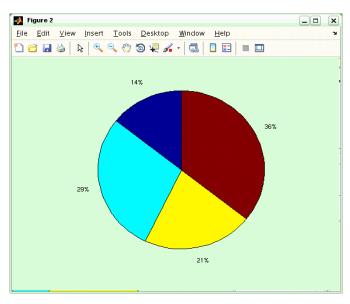
create a histogram of 1000 random data points from a normal distribution

>> r=randn(1000, 1); >> hist(r, 30)

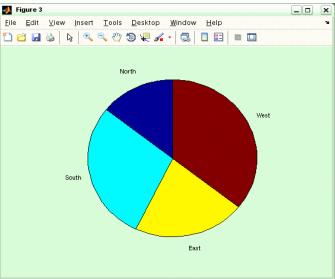


Pie Charts: pie()

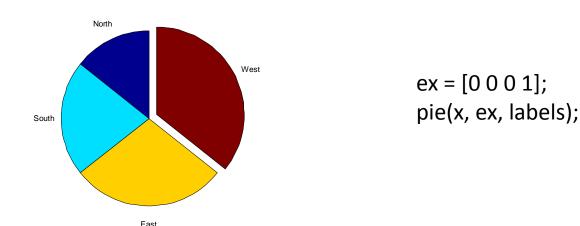
x = [2 3 4 5]; pie(x)

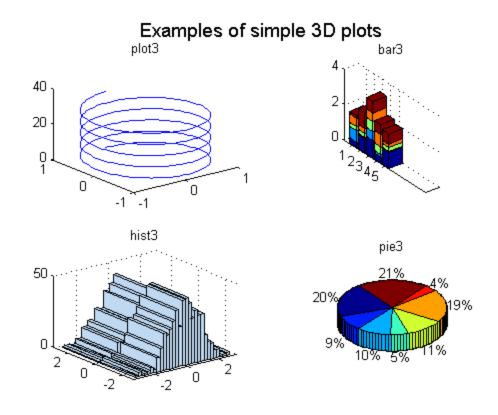


labels = {'North', 'South', 'East', 'West'};
pie(x, labels)



PIE(X,EXPLODE) is used to specify slices that should be pulled out from the pie. The vector EXPLODE must be the same size as X. The slices where EXPLODE is non-zero will be pulled out.





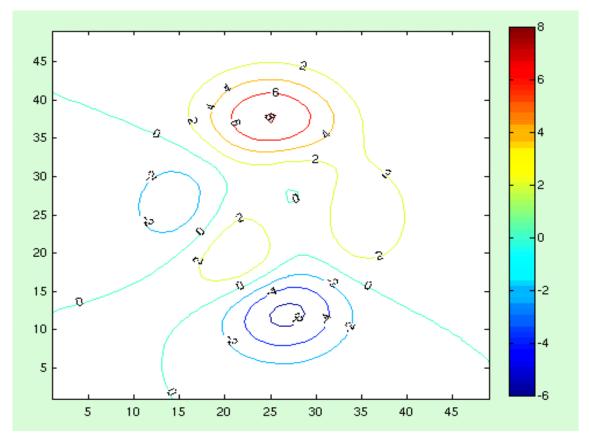
>> subplot(2,2,1), plot3(sin(t),cos(t),t); title('plot3')
>> subplot(2,2,2),bar3(rand(5),'stacked'), title('bar3')
>> subplot(2,2,3),hist3(randn(1000,2), [30 2]), title('hist3')
>> subplot(2,2,4),pie3(rand(8,1)), title('pie3')
>> suptitle('Examples of simple 3D plots')

Here we have a 2 x 2 array of subplots. We give a 'super title' to them all with the suptitle() function.

We used the 3D forms of the plot, bar, hist and pie commands.

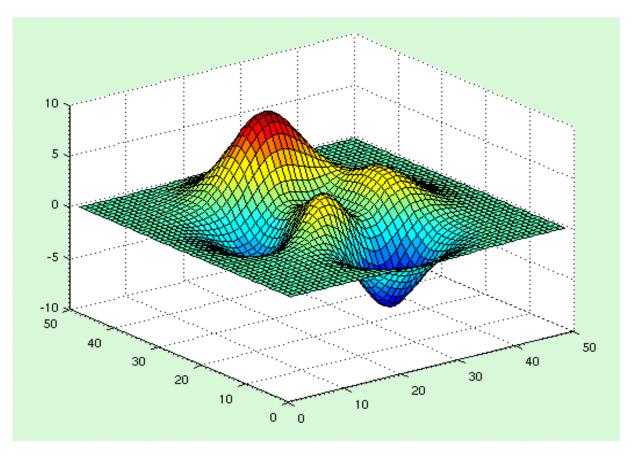
Contour plots: contour()

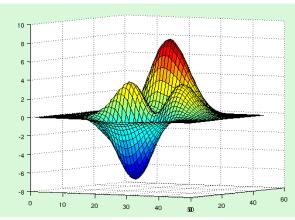
[c,h] = contour(peaks); clabel(c,h), colorbar



surf

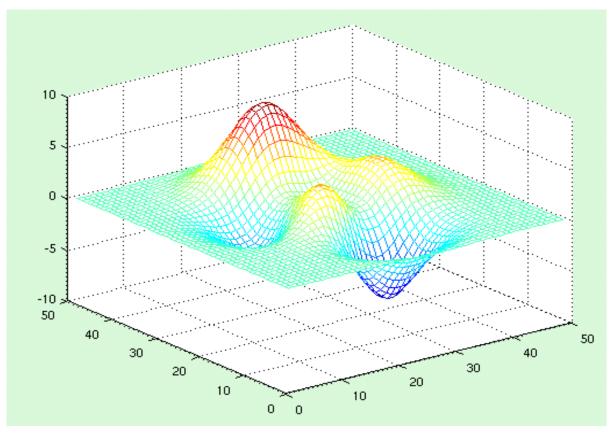
surf(peaks)





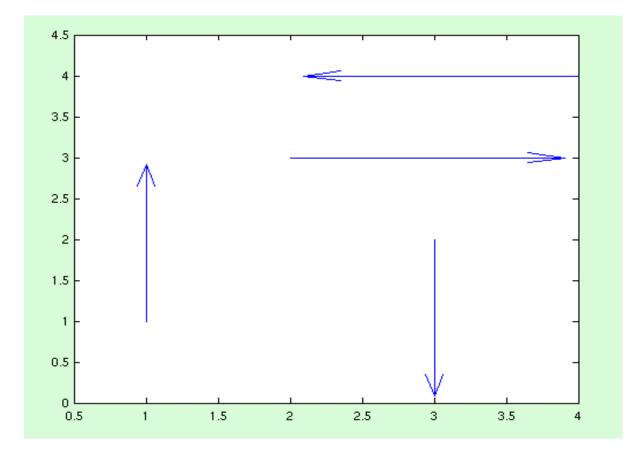
mesh

mesh(peaks) – creates a wireframe



quiver – for plotting vectors

>> x = [1 2 3 4]; >> y = [1 3 2 4]; >> u = [0 0 5 0 -0.5]; >> v = [0.5 0 -0.5 0]; >> quiver(x,y,u,v)



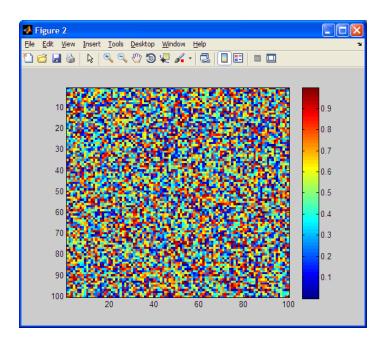
Graphical representation of an array: image(), imagesc(), colorbar

An array can be plotted, using different colours to represent different values.

Example:

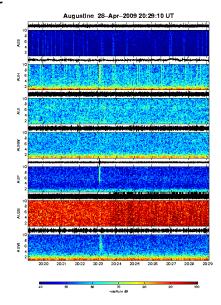
>> a = rand(100, 100); % 100 x 100 array of random numbers from 0 to 1
>> imagesc(a);

>> colorbar;



Spectrograms, on the AVO internal webpage, are created in this way, except the array is generated using the **specgram()** command.

There are 15 different axes on this plot.

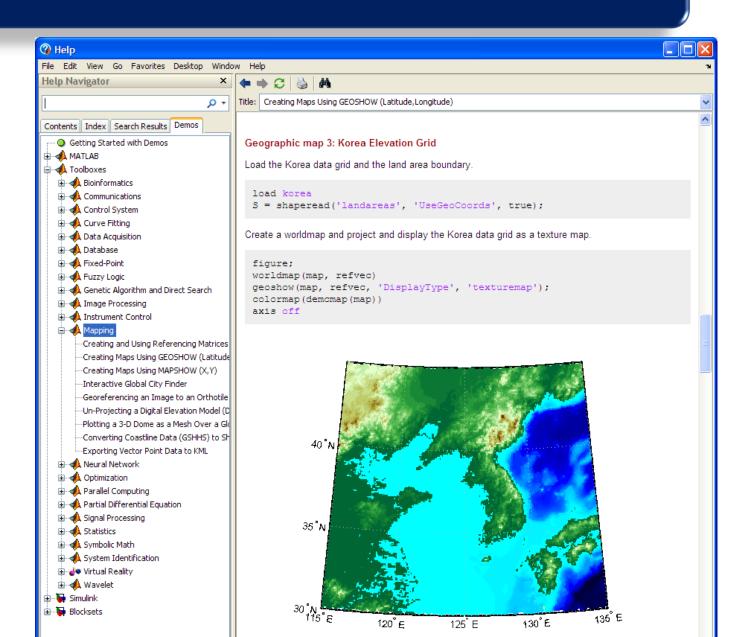


MATLAB does maps too! The mapping toolbox

>> help map
>> mapdemos

Can write KML: >> help kmlwrite

Alternative to Using GMT



Graphics files I/O Writing your plots to image files Loading in image files

Saving your figures to image files: print()

print -f1 -dpng myplotfilename.png print('-f1', '-dpng', '-r200', 'myplotfilename.png')

dpng means device PNG
 functional form

Vou can also canturo a figuro

-r200 means print with resolution 200 dots per inch (use lower number for small plot) -f2 means print figure 2

Devices include:

ps, psc, ps2, psc2	- Postscript (c = colour, 2 = level 2)
eps, epsc, eps2, eps2	 Encapsulated Postscript (c = colour, 2 = level 2)
ill	- Adobe Illustrator format
jpeg90	- JPEG with quality 90 (can be 01 to 99)
tiff	- TIFF
png	- PNG

Example:

say you have (numberOfPlots) figures and you want to save all of them as level-2 color encapsulated postscript files with names like myplot1.eps, myplot2.eps:

	Tou can also capture a figure
for plotNum = 1 : numberOfPlots	window with:
print('-depsc2', sprintf('-f%d',plotNum), '-r70', sprintf('myplot%d.eps',plotNum));	>> print –dmeta
end	on a Windows system, and paste
	it into your document. It does the
For plotNum = 2, the print line would evaluate to:	same thing as ALT-PRT SC.
print('-depsc2', '-f2', '-r70', 'myplot2.eps')	-

Loading a graphics file into MATLAB

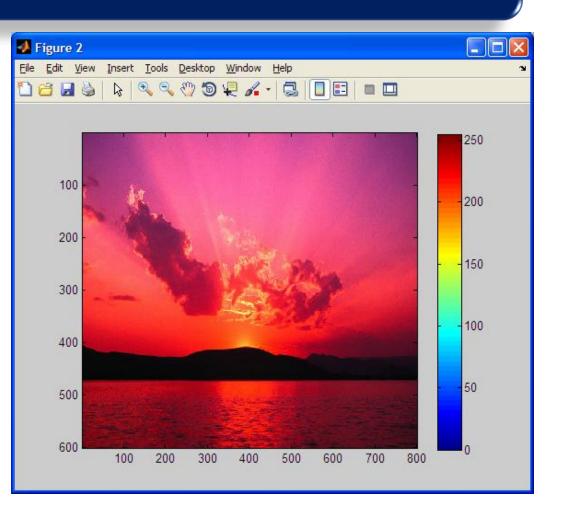
Load a raster graphics file into a numerical array with: A = imread('filename', 'format')

Plot it in the current axes with: image(A);

Add a colorbar with: colorbar;

Example:

```
>> A = imread('Sunset.jpg');
>> size(A)
   600 800 3
>> image(A);
>> colorbar
```



Alter it however you want (add labels, title, text, change position, tick marks).

MATLAB file I/O Getting your data into MATLAB and getting it out again

Text and Binary files

Text files:

- Files you can read with a text editor, or with the cat, more or less commands at a Unix prompt.
- Might not be able to understand the data they encode.
- Advantage: Human readable.
- We will assume all text files are in ASCII format, which represents English alphabet, the digits 0 9 and other symbols you see on your keyboard. ASCII(65) = 'A'; ASCII(66) = 'B'; ASCII(97) = 'a';

Binary files:

- Garbage if you try to open them with a text editor, or with the cat, more or less commands.
- Advantage: Compression.

Example:

Take the number 65535. It is equal to $2^{16} - 1$.

This can be stored in 2 bytes in a binary file. In a text file it needs at least 5 bytes.

Some binary files contain a mixture of text and binary data, e.g. the SEISAN data format. It contains metadata in plain text, but waveform data in binary format.

MATLAB binary files: load save

MAT files (MATLAB binary files)

MAT files are MATLAB binary files. Only MATLAB can read/write them. They are useful for storing (workspace) variables, so you can reload them later. Use **save** and **load**.

Examples:

>> save foobar.mat

% saves all workspace variables to the file foobar.mat (.mat extension is optional)

>> save foobar.mat x y

% saves only the workspace variables x and y to the file foobar2.mat

>> save foobar.mat sta*

% saves all workspace variables that begin with the letters 'sta' (* is a wildcard)

>> load foobar.mat >> load foobar x % loads the file foobar.mat % loads only the variable x from foobar.mat

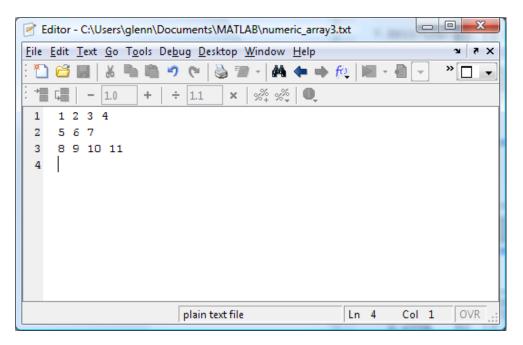
save & load fully support numeric arrays, strings, cell arrays and structs for MAT files.

Text file I/O:

load dlmread/csvread importdata fopen/textscan/fclose fopen/fgetl/fclose fopen/fscanf/fclose

save dlmwrite/csvwrite fopen/fprintf/fclose

Editor - C:\Users\glenn\Documents\MATLAB\numeric	c_array.txt	>> a=load('numeric_array.txt')					
<u>File Edit Text Go Tools Debug Desktop Window H</u>	<u>⊣</u> elp ⊃ ₹ X						
	► ➡ <u>f</u> ?; ■ - ▼	a =					
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plain text file	Ln 1 Col 1 OVR						
> a2=load('numeric_array2.txt') 2 = 0.0799	2 -9.4848098e-001	esktop Window Help ■ ? × Image: State of the state of					
0.6770 1.0078 -0.2919 0.8577 -2.1237 0.3018 -0.6912 -0.5046 0.3999 0.4494 -1.2706 -0.9300 0.1006 -0.3826 -0.1768 0.8261 0.6487 -2.1321	7 4.4937762e-001 -1.2705944e+000 -9.2996156e-001 8 1.0063335e-001 -3.8258480e-001 -1.7683027e-001 9 8.2607000e-001 6.4867926e-001 -2.1320946e+000 10 5.3615708e-001 8.2572715e-001 1.1453617e+000 11						



But as soon as it no longer has the same number of numbers on each row, it is no longer a valid array, and it wont load.

>> a2=load('numeric_array3.txt')
??? Error using ==> load
Number of columns on line 1 of ASCII file numeric_array3.txt
must be the same as previous lines.

load() wont work at all with alphabetic characters

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s=load('string_array.txt')
??? Error using ==> load
Unknown text on line number 1 of ASCII file string_array.txt
"free".

save/load: numeric ASCII (text) files

Suggested file extension is .dat or .txt.

```
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        >> x = [123];
       >> y = [2 4 6];
        >> sta1 = '<mark>RSO</mark>';
        >> sta2 = 'REF':
        >> sta3 = 'RDWB';
       >> save -ASCII foobar.txt
       >> type foobar.txt
               8.2000000e+01
                                                          8.3000000e+01
                                                                                                      7.9000000e+01
               8.2000000e+01
                                                          6 9000000e+01
                                                                                                      7 0000000e+01
               8.2000000e+01
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                                                                                                                                                  6.6000000e+01
               1 0000000e+00
                                                         2 0000000e+00
                                                                                                      3 0000000e+00
               2.0000000e+00
                                                         4 0000000e+00
                                                                                                      6.0000000e+00
        >> load foobar.txt
        ??? Error using ==> load
       Number of columns on line 2 of ASCII file /home/glenn/foobar.txt
        must be the same as previous lines
       >> save -ASCII foobar.txt x y
       >> type foobar.txt
               1.0000000e+00 2.0000000e+00 3.0000000e+00
               2.0000000e+00 4.0000000e+00
                                                                                                      6.0000000e+00
       >> load foobar.txt
       >>
       >> save -ASCII foobar.txt sta*
       >> type foobar.txt
                                                                                                      7.9000000e+01
               8.2000000e+01
                                                         8.3000000e+01
               8.2000000e+01
                                                          6.9000000e+01
                                                                                                      7.0000000e+01
               8.2000000e+01
                                                          6.8000000e+01
                                                                                                      8.7000000e+01
                                                                                                                                                  6.6000000e+01
  A Start
```

save -ASCII filename [list of variables]

For numeric variables only Will turn your strings into ASCII sequences.

load will only work for numerical arrays stored in a file.

Expects same number of columns on each row of an input file.

Neither of them will work with cell arrays or structs.

Example:

clear all; x = ones(10, 1); y = randn(10, 1); save foobar.txt -ASCII x y clear all; a=load('foobar.txt'); % a will be an array containing x and y

dlmread()

dlmread() is for reading a delimited numeric ASCII text file.

```
A = dlmread('filename.txt', 'delimiter')
```

For comma-separated-variables (CSV text files) there is a special command:

A = csvread('filename.txt')

But it just calls:

```
A = dlmread('filename.txt', ',');
```

So we'll ignore it.

dimread() can be used to load numeric_array3.txt, padding each row with zeros as necessary:

```
>> a3=dlmread('numeric_array3.txt')
```

a3 =

Although **dimread()** gets us around the restriction of having the same number of numbers of each row, it wont help us to load any non-numeric data. Nor will it work if you have different delimiters within the same input file.

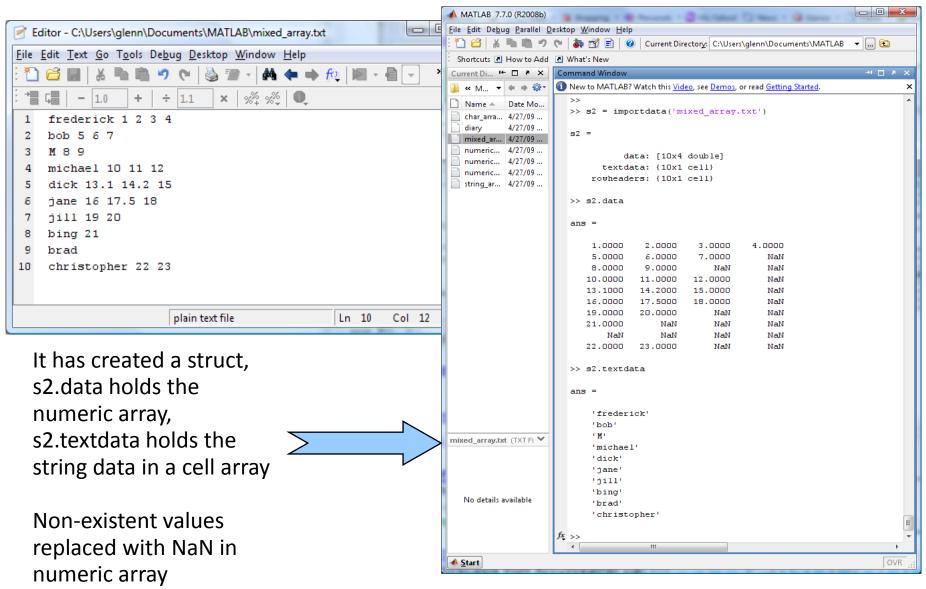
importdata()

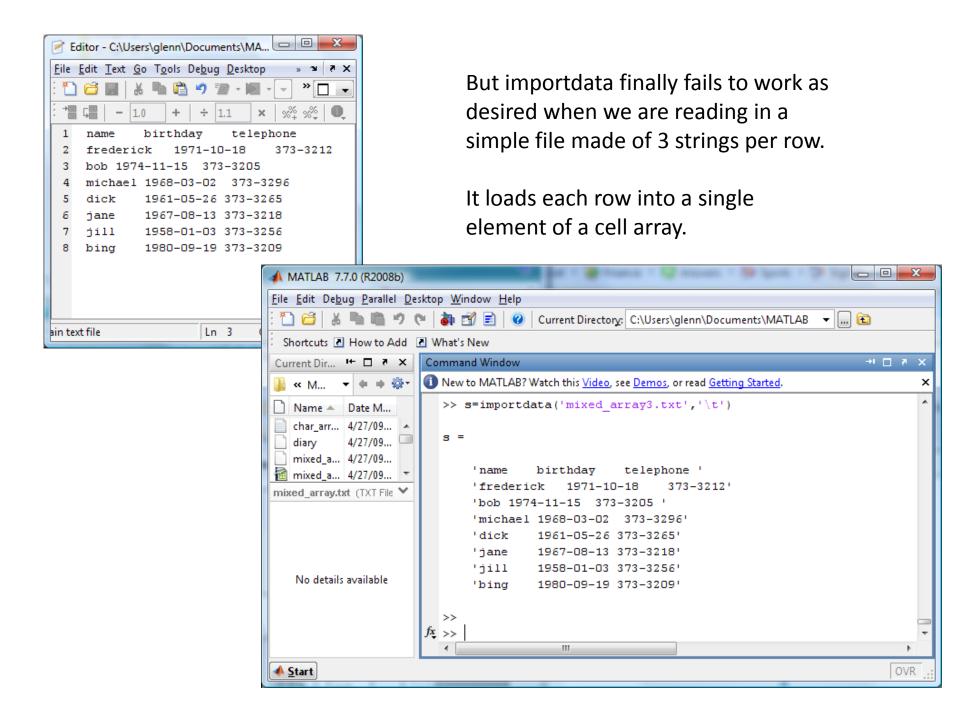
Our luck improves considerably with importdata() A = importdata('filename.txt', 'delimiter')

It works without any difficulty for any of the text files we've seen so far:

>> a=importdata('numeric_array2.txt')	7	
		>> a=importdata('numeric_array3.txt')
a =		a =
0.0799 0.8979 -1.0149 -0.9485 -0.1319 -0.4711 0.4115 -0.1472 0.1370 0.6770 1.0078 -0.2919 0.8577 -2.1237 0.3018 -0.6912 -0.5046 0.3999 0.4494 -1.2706 -0.9300 0.1006 -0.3826 -0.1768 0.8261 0.6487 -2.1321 0.5362 0.8257 1.1454 It even loads string_array.txt into a cell array!		<pre>1 2 3 4 5 6 7 NaN 8 9 10 11 >> s=importdata('string_array.txt') s = 'fred' 'bill' 'norm' 'mike' 'dick' 'jane' 'jill' 'bing'</pre>
		'brad' 'dave'
		>>

Now try something more ambitious – each row is a string followed of length 1 to 11 followed by 0 to 4 numbers (reals and integers).







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serveyctat (TxT File)

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New to MATLAB? Watch this Video, see Damos, or read Getting Started 55 22 >> fid = fopen('mixed array3,txt'); >> s = textscan(fid, '\s \s \s') 8 * (Bx1 cell) (Bx1 cell) (fixi cell) >> #(1:3) 805 * "name" 'frederick' 'bob' 'michael' *dick* 'jane' '3111' 'bing' ann = 'birthday' 1971-10-18¹ 1974-11-15 11968-03-021

11961-05-261 1967-08-131 1958-01-031 1980-09-191 80.0 * 'telephone' 1373-32121 v 1373-32051 1373-32961 1373-32651 ·373-3218· 1373-32561 1373-32091

> >> fclose(fid); 12 33

cols = textscan(fid, format) works. Each column goes into a separate element of a cell array.

You are responsible for opening and closing the file though.

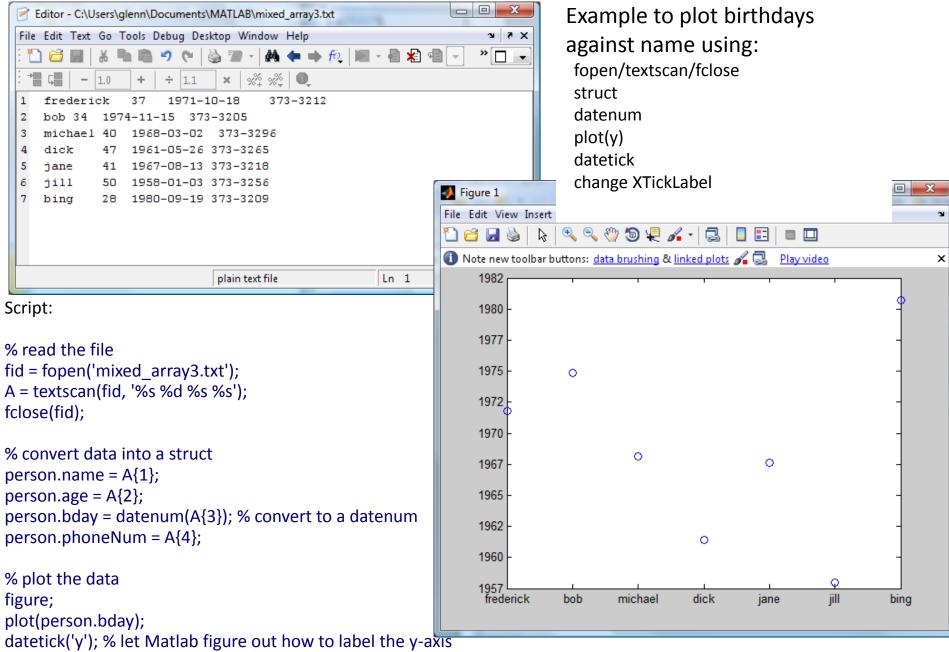
fid = fopen(filename, mode)

Is used to open a file. Mode is: 'r' read (default) 'w' write (overwrite if file already exists) 'a' append (append to existing file if it already exists)

The latter are only used for writing data out to file.

fclose(fid) is used to close the file, after you've read (or written) it.

textscan()



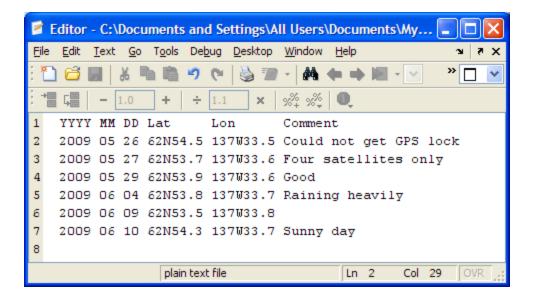
set(gca, 'XTickLabel', person.name); % change the XtickLabels from1:7 to names

Reading a line at a time: fgetl()

Line can be any length, any format.

```
Example
  fid=fopen('fgetl.m');
  while 1
    tline = fgetl(fid);
    if ~ischar(tline), break, end
    disp(tline)
  end
  fclose(fid);
```

I often use it when each line has fields which appear in fixed positions.



```
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 1
      function row = readlatlon(filename)
 2
        %READLATLON read a lation file
 3
 4
        % initialise variables
 5 -
        linenum = 0;
 6
 7 -
        if(exist(filename, 'file')) % check if the file exists before trying to open it
            fid = fopen(filename); % try to open the file, creating a pointer to it called fid
 8 -
 9 -
            while 1, % loop over all rows in the file
10 -
                myline = fgetl(fid);
                                      % read the next line
11 -
                if ~ischar(myline), break, end % end loop when hit a blank line (end of file)
12
13
                % break up the line into components
14
15 -
                if strcmp(myline(1:2),'20') % if line starts with 20, it's probably a data row
16 -
                    linenum = linenum + 1;
17
18
                    % time
19 -
                    yyyy = str2num(myline(1:4));
20 -
                    mm = str2num(myline(6:7));
21 -
                    dd = str2num(myline(9:10));
22 -
                    row(linenum).time = datenum(yyyy, mm, dd);
23
24
                    % lat
25 -
                    row(linenum).lat = str2num(myline(12:13)) + str2num(myline(15:18))/60;
26
27
                    % lon
                    row(linenum).lon = str2num(myline(20:22)) + str2num(myline(24:27))/60;
28 -
29
30
                    % comment
31 -
                    if length(myline)>28
32 -
                        row(linenum).comment = myline(29:end);
33 -
                    end
34
```

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Reading one data type at a time: fscanf()

Examples:

- S = fscanf(fid,'%s') reads (and returns) a character string.
- A = fscahf(fid,'%5d') reads 5-digit decimal integers.

writing text files: fprintf()

print formatted string to a file

fout = fopen(filename, 'w') % write to new file filename (replacing file it if already
exists)
for (r=1:numRows) % loop over all rows

fprintf(fout, '%s\t%12.7f\n', datestr(dnum(r),31), data(r));

end fclose(fout)

\t = <tab>
\n = <return>
datestr(dnum(r), 31) = print dnum(r) as a datestr using dateform 31
%12.7f= print this real variable as 12 characters with 7 after the decimal point

Output file might be like:

20090423T180000	1234.1234567
20090423T180100	1357.1357911
20090423T180200	1470.1470369

Related functions:

dlmwrite – for delimited fields (csvwrite for comma delimited fields)

Reading and Writing Excel files:

xlsread xlswrite

Reading Excel files

[numeric, txt, raw] = **xlsread**('myfile.xls'); % will attempt to read all sheets

[numeric, txt, raw] = xlsread('myfile.xls', 'sheet1'); % read sheet1 only

numeric - a matrix that contains all the numeric columns

txt – a cell array contain all text columns

raw – a cell array contain any columns xlsread could not interpret

Writing Excel files

Related functions are csvread and dlmread

xlswrite('myfile.xls', myarray, 'sheet2');

myarray - a numeric array or a cell array

Related functions are csvwrite, dlmwrite

Writing Excel files

xlswrite('myfile.xls', myarray, 'sheet2');

myarray - a numeric array or a cell array

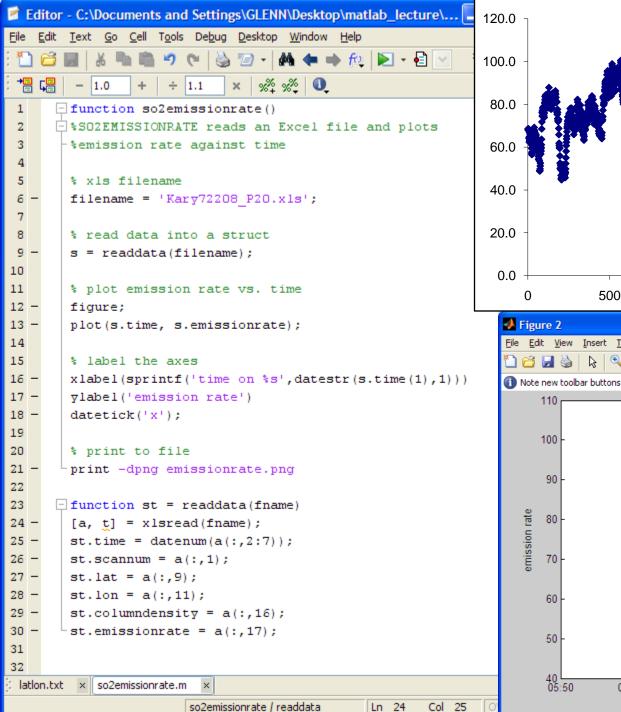
Related functions are csvwrite, dlmwrite

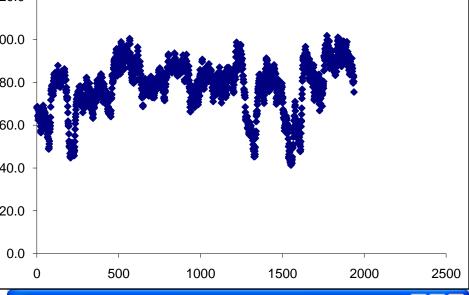
EXCEL EXAMPLES

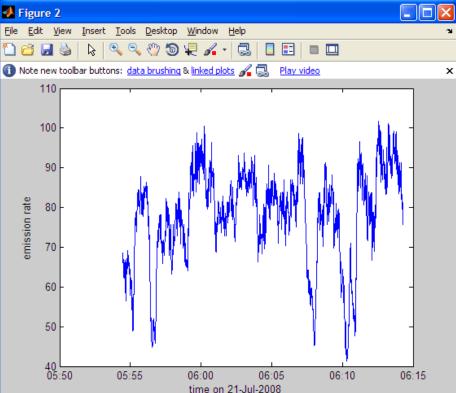
Two real examples:

- (1) Grasshopper diet data from Ellen Trainor
- (2) Gas data from Taryn Lopez

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	Mebo Diet 5 Frass	0.032053	0.034795	0.023463	0.020572	0.034882	0.020807	0.029548	0.030751	0.034542	0.020581	0.028493		DOIDTOWS
17	Mebo Diet 5 Frass	0.038439	0.036586	0.029273	0.029888	0.032920	0.011903	0.027028	0.025383	0.018278	0.016180	0.019512		
18	Mebo Diet 5 Frass	0.038591	0.037185	0.026900	0.031409	0.039472	0.025069	0.018573	0.014363	0.013441	0.009275	0.020603		then the next 5
	Mebo Diet 5 Frass	0.036361	0.036189	0.026545	0.027290					0.022087				then the flext 5
	Mebo Diet 6 Frass	0.056179	0.062881	0.046108	0.027046					0.012754				
	Mebo Diet 6 Frass	0.060971	0.065381	0.039273	0.022965					0.015897				then the next 5
	Mebo Diet 6 Frass	0.066800	0.109385	0.053944	0.028759					0.009256				
	Mebo Diet 6 Frass Mebo frass Crepis 6/21-6/24	0.061317 0.025109	0.079216	0.046442	0.026257 0.034375					0.012636 0.007352				
	Mebo frass Crepis 6/21-6/24 Mebo frass Crepis 6/21-6/24	0.025109	0.107612	0.055580	0.034375					0.007352				then the next 7
	Mebo frass Crepis 6/21-6/24 Mebo frass Crepis 6/21-6/24	0.031514	0.105090	0.081898	0.043379					0.013135		0.019155		
	Mebo frass Crepis 6/21-6/24	0.033641	0.103907	0.062763	0.037514					0.011727				
	Mebo frass Dandelion 6/21-6/24	0.026125	0.237728	0.125275	0.072588					0.038441		0.024487		then the next 4
	Mebo frass Dandelion 6/21-6/24	0.020139	0.244282	0.091423	0.055880	0.052801	0.022627	0.025395	0.027898	0.017817	0.022933			
30	Mebo frass Dandelion 6/21-6/24	0.039729	0.207743	0.103861	0.072641	0.052413	0.018400	0.030701	0.023240	0.033527	0.016489	0.024253		
31	Mebo frass Dandelion 6/21-6/24	0.028665	0.229918	0.106853	0.067036					0.029928				
32	Mebo frass Willow 6/21-6/26	0.054596	0.207699	0.079345	0.054584					0.014539				
33	Mebo frass Willow 6/21-6/26	0.052565	0.229171	0.120664	0.056337					-0.000210		0.005724		
	Mebo frass Willow 6/21-6/26	0.050980	0.143724	0.146130	0.056944					0.000180				
	Mebo frass Willow 6/21-6/26	0.052713	0.193531	0.115380	0.055955					0.004836 0.013834				
	Mebo frass Run 2 Brome 7/18- Mebo frass Run 2 Brome 7/18-	0.017822 0.027884	0.082620	0.112102 0.086322	0.071902					0.013834		0.020209		
	Mebo frass Run 2 Brome 7/18-	0.027664	0.095626	0.066522	0.044031					0.012556		0.020409		
	Mebo frass Run 2 Brome 7/18-	0.035452	0.125126	0.096946	0.054428					0.018211				
	Mebo frass Run 2 Crepis 7/18-	0.032164	0.156388	0.070297	0.048499					0.014747				
	Mebo frass Run 2 Crepis 7/18-	0.022936	0.153139	0.078992	0.046844					0.020737				
	Mebo frass Run 2 Crepis 7/18-	0.031340	0.161858	0.091402	0.058211					0.025080				
	Mebo frass Run 2 Crepis 7/18-	0.028813	0.157128	0.080230	0.051185	0.048085	0.019838	0.024187	0.019889	0.020188	0.012790	0.014432		
	Mebo frass Run 2 Dandelion 7/18-	0.017573	0.061471	0.142079	0.111889					0.020182				
	Mebo frass Run 2 Dandelion 7/18-	0.020690	0.159492	0.090359	0.070210					0.015393				
	Mebo frass Run 2 Dandelion 7/18-	0.01913	0.11048	0.11622	0.09105					0.01779				
	Chcu frass Brome 7/12-7/18	0.043432	0.144770	0.092225	0.063379					0.007397				
	Chcu frass Brome 7/12-7/18	0.041389	0.136011	0.088028	0.060811					0.015390			▲	
49	Chcu frass Brome 7/12-7/18 IM Chcu Frass Calibrations / Sche	0.040902 nk s Shultz s i	0.177715 Green s Frass		0.068967 Cadavers / Soil	0.05/643 Controls\Shee	0.0 <u>349</u> 51 a t1 / Shell∎	0.03/111	0.026899	0.017203	0.012909	0.014148	• PI	
		Style_Sheet1	0.001_011000	A	100%	STC					n=0			
Loue	, rayed	sale_oneen			10070	1 516				Sui				

1) Define the outline

function grasshopperDiets()
% define conversion factors

% load the data [a, t] = xlsread('grasshopperDiets.xls'); day = a(3, :); % day is in row 3

% define a vector which has the row numbers for the first plot i = 7:4:23;

% plot these rows & compute area under graph [area{1}, legendStr] = areas(day, a, i, color, t);

% plot a bar graph of the area plotarea(area{1}, color, legendStr)

•••

% define a vector which has the row numbers for the fifth plot i = 82:4:102;

% plot these **not ideal as we repeat these 3 lines for** [area{5}, lege each set of rows we want to plot

% plot a bar graph of the area plotarea(area6, color, legendStr)

2) Write the functions

```
function [area,leg]=areas(day, a, i, color, t) ...
```

function plotarea(area, color, leg);



3) Simplify outline further, and fill in details

function grasshopperDiets()

% define conversion factor conversionFactor = 1.98 * 12 / (12 + 2 * 16);

% load the data [a, t] = xlsread('grasshopperDiets.xls'); day = a(3, :); % day is in row 3

% apply conversion factor a[4:109, :] = a[4:109, :] * conversionFactor;

% set colours to match Excel color = 'bmycrgk';

% define a vectors in a cell array which have row numbers for each plot $i{1} = 7:4:23;$

i{5} = 82:4:102;

```
% loop over each set of row
for count = 1:length(i)
```

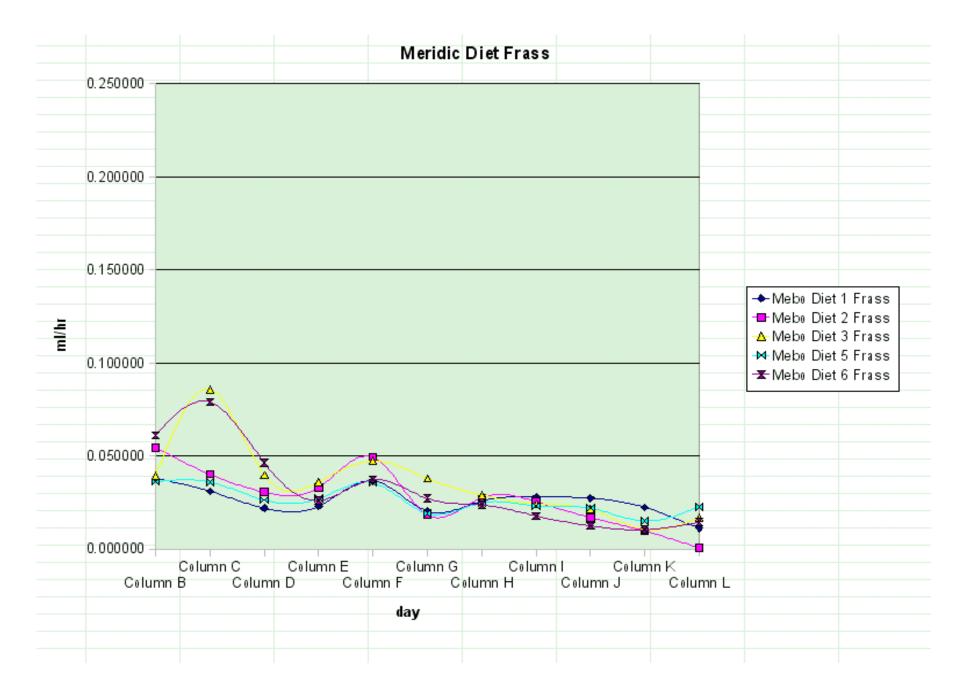
if spreadsheet grows, applying this to more rows is as simple as adding a new element to i{ } !!

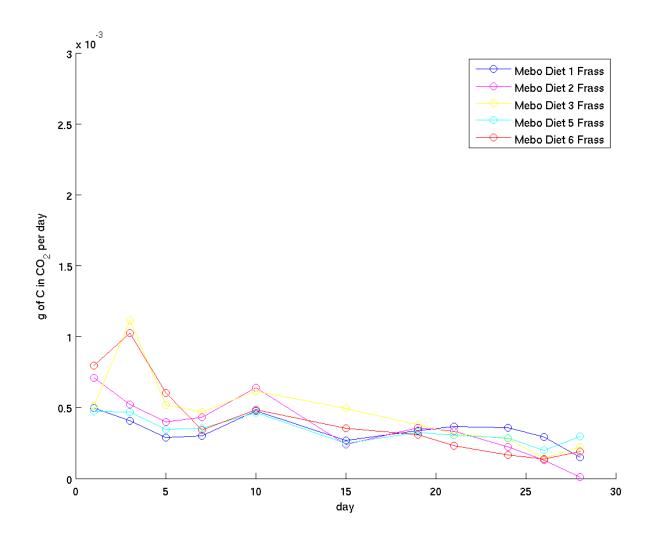
% plot these rows & compute area under graph [area{count}, legendStr] = areas(day, a, i{count}, color, t);

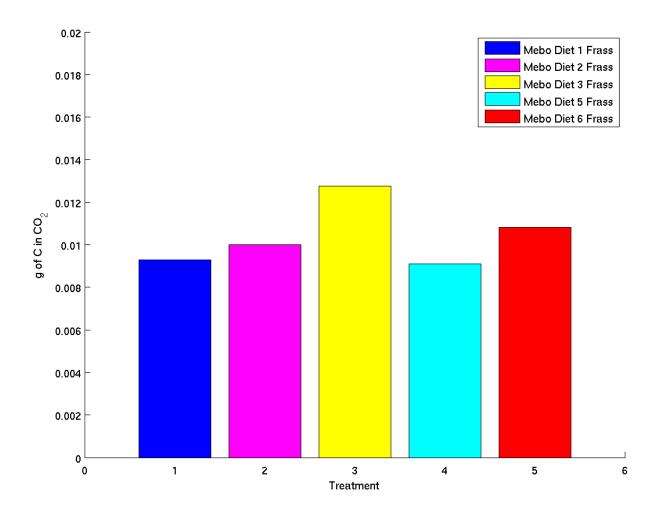
% plot a bar graph of the area plotarea(area{count}, color, legendStr)

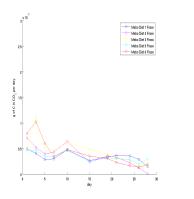
end

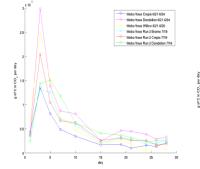
...

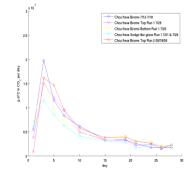


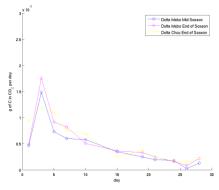


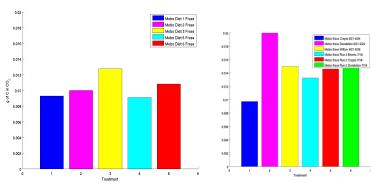


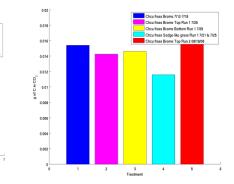


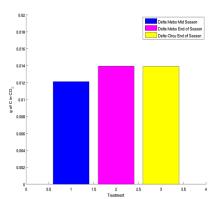


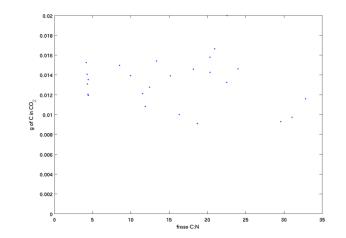


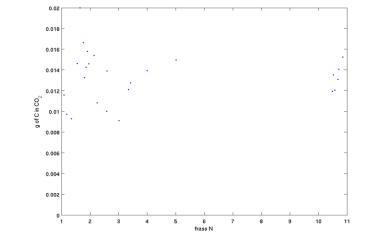












summary

Plotting commands:

- plot, semilogx, semilogy, loglog, bar, barh, stem, stairs, hist, pie
- plot3, bar3, pie3, hist3, contour, surf, mesh, quiver, (mapping toolbox)
- image, imagesc
- datetick (datenum, datestr), subplot, hold on, axes

Graphical files:

- imread, print

MAT(LAB binary) files:

-load, save

Numerical ASCII files:

-load, dlmread, importdata, save, dlmwrite

Text files:

- importdata, textscan, fgetl, fscanf, fprintf (fopen/fclose)

Excel files:

- xlsread, xlswrite

Not covered: reading and writing generic binary files with: fopen, fread, fwrite, fseek, fclose



Next up: Matt Gardine will talk about using the Matlab-Antelope interface